Digital Competence for IR 4.0: Implications for Teaching and Learning

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What is digital competence?*

- It refers to the **confident** and **critical** usage of the **full range** of digital technologies for information, communication, and basic problem-solving in all aspects of life.

- It helps people master other key competences such as communication, language skills, or basic skills in mathematics and science.

*EU publication

What are digital technologies?**

- They are electronic tools, systems, devices, and resources that **generate**, **store**, or **process data**. Examples include social media, online games, multimedia and mobile phones

Five Areas of Digital Competence*

- Information and data literacy

- Communication and collaboration

- Digital content creation

- Safety

- Problem solving

Digital Competences*

- Information and data literacy

  - Browsing, searching, and filtering data, information, and digital content

  - Evaluating data, information, and digital content

  - Managing data, information, and digital content

Communication and Collaboration*

- Interacting through digital technologies
- Sharing through digital technologies
- Engaging in citizenship through digital technologies
- Collaborating through digital technologies
- Netiquette
- Managing digital identity

Developing Digital Content*

- Creating digital content

- Integrating and re-elaborating digital content

- Copyright and licenses

- Programming

Safety*

- Protecting devices

- Protecting personal data and privacy

- Protecting health and well-being

- Protecting the environment

Problem Solving*

- Solving technical problems

- Identifying needs and technological responses

- Creatively using digital technologies

- Identifying digital competence gaps

Implications to Teaching and Learning

- Use problem-based learning
- Promote computational thinking in different school subjects
- Engage in lesson study to develop lessons that integrate ICT in teaching and learning (can also be done online)
- Learn with students
- Emphasize values in using digital technologies

Thank you.